19 LC 43 1184

House Bill 254

By: Representatives Rhodes of the 120<sup>th</sup>, Burns of the 159<sup>th</sup>, Stephens of the 164<sup>th</sup>, Frye of the 118<sup>th</sup>, Corbett of the 174<sup>th</sup>, and others

## A BILL TO BE ENTITLED AN ACT

- 1 To amend Code Section 48-7-40.26 of the Official Code of Georgia Annotated, relating to
- 2 tax credit for film, gaming, video, or digital production in state, so as to increase the amount
- 3 of tax credits allowed per year; to provide for related matters; to repeal conflicting laws; and
- 4 for other purposes.

## 5 BE IT ENACTED BY THE GENERAL ASSEMBLY OF GEORGIA:

6 SECTION 1.

- 7 Code Section 48-7-40.26 of the Official Code of Georgia Annotated, relating to tax credit for
- 8 film, gaming, video, or digital production in state, is amended in subsection (e) by revising
- 9 paragraph (5) as follows:
- 10 "(5)(A) For taxable years beginning on or after January 1, <del>2018</del> <u>2019</u>, the amount of
- tax credits allowed under this Code section for qualified interactive entertainment
- production companies and affiliates shall not exceed \$12.5 \( \)\frac{\$25}{} million for each taxable
- 13 year.
- 14 (B) Beginning on or after January 1, 2018, qualified interactive entertainment
- production companies are eligible for tax credits for prereleased interactive game
- production; provided, however, that such credits shall not be available for a period
- which exceeds three years."

SECTION 2.

19 All laws and parts of laws in conflict with this Act are repealed.