REQUIRES TWO-THIRDS MAJORITY VOTE (§ 3) (Reprinted with amendments adopted on May 8, 2019) SECOND REPRINT S.B. 46

SENATE BILL NO. 46-COMMITTEE ON JUDICIARY

(ON BEHALF OF THE NEVADA GAMING CONTROL BOARD)

PREFILED NOVEMBER 19, 2018

Referred to Committee on Judiciary

SUMMARY—Revises provisions relating to the regulation of gaming. (BDR 41-342)

FISCAL NOTE: Effect on Local Government: Increases or Newly Provides for Term of Imprisonment in County or City Jail or Detention Facility. Effect on the State: Yes.

EXPLANATION - Matter in *bolded italics* is new; matter between brackets [omitted material] is material to be omitted.

AN ACT relating to gaming; revising the definition of "gross revenue"; prohibiting a person from performing an act that requires registration without being registered; revising the definition of "service provider"; providing for the registration, rather than licensure, of service providers; authorizing the Attorney General or district attorney of any county to apply for a court order to intercept communications during an investigation involving certain offenses relating to gaming; providing a penalty; and providing other matters properly relating thereto.

Legislative Counsel's Digest:

Existing law requires the Nevada Gaming Commission to charge and collect from each licensee a license fee based upon all the gross revenue of the licensee. (NRS 463.370) Under existing law, "gross revenue" does not include cash received as entry fees for contests or tournaments in which patrons compete for prizes, except for a contest or tournament conducted in conjunction with an inter-casino linked system. (NRS 463.0161) **Section 3** of this bill revises the definition of "gross revenue" to include cash received as entry fees for all contests or tournaments, with the exception of all cash and the cost of any noncash prizes paid out to participants which does not exceed the total compensation received for the right to participate in the contests or tournaments.

11 Existing law provides that it is unlawful for a person to perform certain acts 12 relating to gaming without having first procured, and thereafter maintaining in





effect, all federal, state, county and municipal gaming licenses as required by statute, regulation or ordinance or by the governing board of any unincorporated town. (NRS 463.160) Section 4 of this bill extends this prohibition to performing such acts related to gaming without first having procured, and thereafter maintained, all federal, state, county or municipal gaming registrations, if applicable.

19 Existing law authorizes the Commission to provide by regulation for the $\tilde{20}$ licensing and operation of service providers and all persons, locations and matters 21 22 23 24 25 26 27 28 29 associated therewith. Existing law defines "service provider" as a person who: (1) acts on behalf of a person who holds a nonrestricted gaming license, who assists, manages, administers or controls wagers or games or its software or hardware and who is authorized to share revenue from the games without being licensed to conduct a gaming establishment; (2) is an interactive gaming service provider; (3) is a cash accessing and wagering instrument service provider; or (4) meets certain criteria established by the Commission. Existing law defines "interactive gaming service provider" as a person who acts on behalf of an establishment licensed to operate interactive gaming and: (1) manages, administers or controls wagers $\overline{30}$ initiated, made or received on an interactive gaming system; (2) manages, 31 administers or controls the games with which wagers are initiated, received or made 32 33 on such a system; (3) maintains or operates the software or hardware of such a system; or (4) provides products, services, information or assets to an interactive 34 gaming establishment and receives a percentage of such an establishment's 35 interactive gaming revenue. (NRS 463.677)

Section 5 of this bill revises the definition of "service provider" to mean a person who: (1) is a cash access and wagering instrument service provider; or (2) meets certain criteria established by the Commission. **Sections 5-7** of this bill revise various sections of NRS to provide for: (1) the licensure of an interactive gaming service provider; and (2) the registration, rather than licensure, of service providers.

42 Existing law authorizes the Attorney General or the district attorney of any 43^{-12} county to apply for a court order authorizing the interception of wire, electronic or 44 oral communications by investigative or law enforcement officers having 45 responsibility for the investigation of certain offenses. (NRS 179.460) Existing law 46 also provides that it is unlawful for a person to: (1) perform certain actions relating 47 to gaming without having first procured, and thereafter maintaining, all required 48 gaming licenses; or (2) receive any compensation or reward, or any percentage or 49 share of the money or property played, for performing certain actions relating to a 50 bet or wager on the result of any event held at a track involving a horse or other 51 animal, sporting event or other event, without having first procured, and thereafter 52 maintaining, all required gaming licenses. (NRS 463.160, 465.086) Section 8 of 53 this bill adds those offenses to the list of offenses for which such an interception of 54 communications may be ordered.

THE PEOPLE OF THE STATE OF NEVADA, REPRESENTED IN SENATE AND ASSEMBLY, DO ENACT AS FOLLOWS:

- 1 Section 1. (Deleted by amendment.)
- 2 Sec. 2. (Deleted by amendment.)
- 3 Sec. 3. NRS 463.0161 is hereby amended to read as follows:
- 4 463.0161 1. "Gross revenue" means the total of all:
- 5 (a) Cash received as winnings;
- 6 (b) Cash received as entry fees for contests and tournaments;





1 (c) Cash received in payment for credit extended by a licensee to 2 a patron for purposes of gaming; and

3 [(c)] (d) Compensation received for conducting any game, or 4 any contest or tournament in conjunction with interactive gaming, in 5 which the licensee is not party to a wager,

6 → less the total of all cash paid out as losses to patrons, *all cash and* 7 *the cost of any noncash prizes paid out to participants in contests*

8 or tournaments not to exceed the total compensation received for 9 the right to participate in the contests or tournaments, those 10 amounts paid to fund periodic payments and any other items made

11 deductible as losses by NRS 463.3715. [For the purposes of this 12 section, cash or the value of noncash prizes awarded to patrons in a

13 contest or tournament are not losses, except that losses in a contest

14 or tournament conducted in conjunction with an inter casino linked

15 system may be deducted to the extent of the compensation received

16 for the right to participate in that contest or tournament.]

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2. The term does not include:

(a) Counterfeit facsimiles of money, chips, tokens, wagering
 instruments or wagering credits;

20 (b) Coins of other countries which are received in gaming 21 devices;

(c) Any portion of the face value of any chip, token or other
representative of value won by a licensee from a patron for which
the licensee can demonstrate that it or its affiliate has not received
cash;

26 (d) Cash taken in fraudulent acts perpetrated against a licensee27 for which the licensee is not reimbursed;

(e) [Cash received as entry fees for contests or tournaments in
 which patrons compete for prizes, except for a contest or tournament

30 conducted in conjunction with an inter-casino linked system;

31 (f) Uncollected baccarat commissions; or

32 **(g)** (f) Cash provided by the licensee to a patron and 33 subsequently won by the licensee, for which the licensee can 34 demonstrate that it or its affiliate has not been reimbursed.

3. As used in this section, "baccarat commission" means:

36 (a) A fee assessed by a licensee on cash paid out as a loss to a
37 patron at baccarat to modify the odds of the game; or

(b) A rate or fee charged by a licensee for the right to participatein a baccarat game.

40 Sec. 4. NRS 463.160 is hereby amended to read as follows:

41 463.160 1. Except as otherwise provided in subsection 4 and 42 NRS 463.172, it is unlawful for any person, either as owner, lessee 43 or employee, whether for hire or not, either solely or in conjunction

44 with others:





(a) To deal, operate, carry on, conduct, maintain or expose for
play in the State of Nevada any gambling game, gaming device,
inter-casino linked system, mobile gaming system, slot machine,
race book or sports pool;

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(b) To provide or maintain any information service;

(c) To operate a gaming salon;

7 (d) To receive, directly or indirectly, any compensation or 8 reward or any percentage or share of the money or property played, 9 for keeping, running or carrying on any gambling game, slot 10 machine, gaming device, mobile gaming system, race book or sports 11 pool;

12 (e) To operate as a cash access and wagering instrument service 13 provider; or

14 (f) To operate, carry on, conduct, maintain or expose for play in 15 or from the State of Nevada any interactive gaming system,

16 \rightarrow without having first procured, and thereafter maintaining in 17 effect, all federal, state, county and municipal gaming licenses *or* 18 *registrations* as required by statute, regulation or ordinance or by 19 the governing board of any unincorporated town.

20 2. The licensure of an operator of an inter-casino linked system 21 is not required if:

(a) A gaming licensee is operating an inter-casino linked system
 on the premises of an affiliated licensee; or

(b) An operator of a slot machine route is operating an intercasino linked system consisting of slot machines only.

3. Except as otherwise provided in subsection 4, it is unlawful for any person knowingly to permit any gambling game, slot machine, gaming device, inter-casino linked system, mobile gaming system, race book or sports pool to be conducted, operated, dealt or carried on in any house or building or other premises owned by the person, in whole or in part, by a person who is not licensed pursuant to this chapter, or that person's employee.

4. The Commission may, by regulation, authorize a person to own or lease gaming devices for the limited purpose of display or use in the person's private residence without procuring a state gaming license.

5. For the purposes of this section, the operation of a race book or sports pool includes making the premises available for any of the following purposes:

40 (a) Allowing patrons to establish an account for wagering with 41 the race book or sports pool;

- 42 (b) Accepting wagers from patrons;
- 43 (c) Allowing patrons to place wagers;
- 44 (d) Paying winning wagers to patrons; or





1 (e) Allowing patrons to withdraw cash from an account for 2 wagering or to be issued a ticket, receipt, representation of value or 3 other credit representing a withdrawal from an account for wagering 4 that can be redeemed for cash,

5 \rightarrow whether by a transaction in person at an establishment or through 6 mechanical means, such as a kiosk or similar device, regardless of 7 whether that device would otherwise be considered associated 8 equipment. A separate license must be obtained for each location at 9 which such an operation is conducted.

10 6. As used in this section, "affiliated licensee" has the meaning 11 ascribed to it in NRS 463.430.

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Sec. 5. NRS 463.677 is hereby amended to read as follows:

13 463.677 1. The Legislature finds that:

14 (a) Technological advances have evolved which allow licensed 15 gaming establishments to expose games, including, without 16 limitation, system-based and system-supported games, gaming 17 devices, mobile gaming systems, interactive gaming, cashless wagering systems or race books and sports pools, and to be assisted 18 by an interactive gaming service provider or a service provider, as 19 20 *applicable*, who provides important services to the public with 21 regard to the conduct and exposure of such games.

(b) To protect and promote the health, safety, morals, good order and general welfare of the inhabitants of this State, and to carry out the public policy declared in NRS 463.0129, it is necessary that the Board and Commission have the ability to **[license]**:

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(1) License interactive gaming service providers;

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(2) **Register** service providers [by maintaining]; and

(3) Maintain strict regulation and control of the operation of
 such interactive gaming service providers or service providers,
 respectively, and all persons and locations associated therewith.

2. Except as otherwise provided in subsection [3,] 4, the
Commission may, with the advice and assistance of the Board,
provide by regulation for the [licensing] :

34 35 (a) Licensing of an interactive gaming service provider;

(b) Registration of a service provider; and [operation]

(c) Operation of such a service provider or interactive gaming
 service provider, respectively, and all persons, locations and matters
 associated therewith. [Such]

39 **3.** *The* regulations *pursuant to subsection 2* may include, 40 without limitation:

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(a) Provisions requiring [the]:

42 (1) *The interactive gaming* service provider to meet the 43 qualifications for licensing pursuant to NRS 463.170, in addition to 44 any other qualifications established by the Commission [,] and to be





licensed regardless of whether the *interactive gaming* service
 provider holds any [other] license.

3 (2) The service provider to be registered regardless of 4 whether the service provider holds any license.

5 (b) Criteria regarding the location from which the *interactive* 6 *gaming service provider or* service provider , *respectively*, conducts 7 its operations, including, without limitation, minimum internal and 8 operational control standards established by the Commission.

(c) Provisions relating to [the]:

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10 (1) The licensing of persons owning or operating an 11 interactive gaming service provider, and any person having a 12 significant involvement therewith, as determined by the 13 Commission.

14 (2) *The registration* of persons owning or operating a service 15 provider, and any persons having a significant involvement 16 therewith, as determined by the Commission.

17 (d) A provision that a person owning, operating or having 18 significant involvement with *an interactive gaming service* 19 *provider or* a service provider, *respectively*, as determined by the 20 Commission, may be required by the Commission to be found 21 suitable to be associated with licensed gaming, including race book 22 or sports pool operations.

23 (e) Additional matters which the Commission deems necessary 24 and appropriate to carry out the provisions of this section and which 25 are consistent with the public policy of this State pursuant to NRS 26 463.0129, including that *an interactive gaming service provider or* a service provider, *respectively*, must be liable to the licensee on 27 28 whose behalf the services are provided for the *interactive gaming* 29 service provider's or service provider's proportionate share of the 30 fees and taxes paid by the licensee.

31 [3.] 4. The Commission may not adopt regulations pursuant to 32 this section until the Commission first determines that *interactive* 33 gaming service providers or service providers , respectively, are 34 secure and reliable, do not pose a threat to the integrity of gaming 35 and are consistent with the public policy of this State pursuant to 36 NRS 463.0129.

37 [4.] 5. Regulations adopted by the Commission pursuant to this 38 section must provide that the premises on which *an interactive* gaming service provider and a service provider, respectively, 39 40 conducts its operations are subject to the power and authority of the Board and Commission pursuant to NRS 463.140, as though the 41 42 premises are where gaming is conducted and the *interactive gaming* 43 service provider or service provider, respectively, is a gaming 44 licensee.

45 [5.] 6. As used in this section:



* S B 4 6 R 2 *

(a) "Interactive gaming service provider" means a person who 1 2 acts on behalf of an establishment licensed to operate interactive 3 gaming and:

(1) Manages, administers or controls wagers that are 4 initiated, received or made on an interactive gaming system; 5

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(2) Manages, administers or controls the games with which 7 wagers that are initiated, received or made on an interactive gaming 8 system are associated;

9 (3) Maintains or operates the software or hardware of an 10 interactive gaming system; or

11 (4) Provides products, services, information or assets to an 12 establishment licensed to operate interactive gaming and receives 13 therefor a percentage of gaming revenue from the establishment's 14 interactive gaming system.

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(b) "Service provider" means a person who:

16 (1) [Acts on behalf of another licensed person who conducts nonrestricted gaming operations, and who assists, manages, 17 administers or controls wagers or games, or maintains or operates 18 the software or hardware of games on behalf of such a licensed 19 20 person, and is authorized to share in the revenue from games 21 without being licensed to conduct gaming at an establishment;

22 (2) Is an interactive gaming service provider;

23 (3)] Is a cash access and wagering instrument service 24 provider; or

(4) (2) Meets such other or additional criteria as the 25 26 Commission may establish by regulation.

Sec. 6. NRS 463.750 is hereby amended to read as follows:

28 463.750 1. The Commission shall, with the advice and 29 assistance of the Board, adopt regulations governing [the]:

30 (a) The licensing and operation of interactive gaming [-]; and

(b) The registration of service providers to perform any action 31 described in paragraph (b) of subsection 6 of NRS 463.677. 32

33 2. The regulations adopted by the Commission pursuant to this 34 section must:

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(a) Establish the investigation fees for:

(1) A license to operate interactive gaming;

37 (2) A license for a manufacturer of interactive gaming 38 systems; [and]

39 (3) A license for an interactive gaming service provider to 40 perform the actions described in paragraph (a) of subsection 6 of NRS 463.677; and 41

42 (4) **Registration as a service provider to perform the actions** described in paragraph [(a)] (b) of subsection [5] 6 of NRS 463.677. 43 44 (b) Provide that:





1 (1) A person must hold a license for a manufacturer of 2 interactive gaming systems to supply or provide any interactive 3 gaming system, including, without limitation, any piece of 4 proprietary software or hardware; [and]

5 (2) A person must hold a license for an interactive gaming
6 service provider to perform the actions described in paragraph (a)
7 of subsection 6 of NRS 463.677; and

8 (3) A person must be registered as a service provider to 9 perform the actions described in paragraph $\frac{(a)}{(b)}$ (b) of subsection 10 $\frac{(5)}{(5)}$ 6 of NRS 463.677.

11 (c) Except as otherwise provided in subsections 6 to 10, 12 inclusive, set forth standards for the suitability of a person to be 13 [licensed]:

14 (1) Licensed as a manufacturer of interactive gaming 15 systems [or];

16 (2) Licensed as an interactive gaming service provider as 17 described in paragraph (a) of subsection 6 of NRS 463.677 that 18 are as stringent as the standards for a nonrestricted license; or

19 (3) **Registered as** a service provider as described in 20 paragraph (b) of subsection [5] 6 of NRS 463.677 that are as 21 stringent as the standards for a nonrestricted license.

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(d) Set forth provisions governing:

(1) The initial fee for a license for an interactive gaming
 service provider as described in paragraph (a) of subsection 6 of
 NRS 463.677.

(2) *The initial fee for registration as* a service provider as
 described in paragraph (b) of subsection [5] 6 of NRS 463.677.

28 [(2)] (3) The fee for the renewal of such a license for such an interactive gaming service provider or registration as a service provider, as applicable, and any renewal requirements for such a license [.] or registration, as applicable.

32 [(3)] (4) Any portion of the license fee paid by a person 33 licensed to operate interactive gaming, pursuant to subsection 1 of 34 NRS 463.770, for which [a] an interactive gaming service provider 35 may be liable to the person licensed to operate interactive gaming.

(e) Provide that gross revenue received by an establishment
from the operation of interactive gaming is subject to the same
license fee provisions of NRS 463.370 as the games and gaming
devices of the establishment, unless federal law otherwise provides
for a similar fee or tax.

41 (f) Set forth standards for the location and security of the 42 computer system and for approval of hardware and software used in 43 connection with interactive gaming.

44 (g) Define "interactive gaming system," "manufacturer of 45 interactive gaming systems," "operate interactive gaming" and





"proprietary hardware and software" as the terms are used in this 1 2 chapter.

3 3. Except as otherwise provided in subsections 4 and 5, the Commission shall not approve a license for an establishment to 4 5 operate interactive gaming unless:

(a) In a county whose population is 700,000 or more, the 6 7 establishment is a resort hotel that holds a nonrestricted license to 8 operate games and gaming devices.

9 (b) In a county whose population is 45,000 or more but less than 700,000, the establishment is a resort hotel that holds a nonrestricted 10 11 license to operate games and gaming devices or the establishment:

12 (1) Holds a nonrestricted license for the operation of games 13 and gaming devices;

14 (2) Has more than 120 rooms available for sleeping 15 accommodations in the same county;

16 (3) Has at least one bar with permanent seating capacity for 17 more than 30 patrons that serves alcoholic beverages sold by the 18 drink for consumption on the premises;

19 (4) Has at least one restaurant with permanent seating 20 capacity for more than 60 patrons that is open to the public 24 hours 21 each day and 7 days each week; and

22 (5) Has a gaming area that is at least 18,000 square feet in 23 area with at least 1,600 slot machines, 40 table games, and a sports 24 book and race pool.

25 (c) In all other counties, the establishment is a resort hotel that 26 holds a nonrestricted license to operate games and gaming devices 27 or the establishment:

28 (1) Has held a nonrestricted license for the operation of 29 games and gaming devices for at least 5 years before the date of its 30 application for a license to operate interactive gaming;

31 (2) Meets the definition of group 1 licensee as set forth in the 32 regulations of the Commission on the date of its application for a 33 license to operate interactive gaming; and

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(3) Operates either: 35 (I) More than 50 rooms for sleeping accommodations in 36 connection therewith: or

(II) More than 50 gaming devices in connection 37 therewith. 38

39 The Commission may: 4.

40 (a) Issue a license to operate interactive gaming to an affiliate of an establishment if: 41

42 (1) The establishment satisfies the applicable requirements 43 set forth in subsection 3:

44 (2) The affiliate is located in the same county as the establishment; and 45





1 (3) The establishment has held a nonrestricted license for at 2 least 5 years before the date on which the application is filed; and

3 (b) Require an affiliate that receives a license pursuant to this 4 subsection to comply with any applicable provision of this chapter.

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5. The Commission may issue a license to operate interactive gaming to an applicant that meets any qualifications established by federal law regulating the licensure of interactive gaming.

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6. Except as otherwise provided in subsections 7, 8 and 9:

9 (a) A covered person may not be found suitable for licensure 10 under this section within 5 years after February 21, 2013;

(b) A covered person may not be found suitable for licensure 11 12 under this section unless such covered person expressly submits to 13 the jurisdiction of the United States and of each state in which 14 patrons of interactive gaming operated by such covered person after 15 December 31, 2006, were located, and agrees to waive any statutes 16 of limitation, equitable remedies or laches that otherwise would 17 preclude prosecution for a violation of any provision of federal law 18 or the law of any state in connection with such operation of 19 interactive gaming after that date;

(c) A person may not be found suitable for licensure under this
section within 5 years after February 21, 2013, if such person uses a
covered asset for the operation of interactive gaming; and

(d) Use of a covered asset is grounds for revocation of an
 interactive gaming license, or a finding of suitability, issued under
 this section.

7. The Commission, upon recommendation of the Board, may
waive the requirements of subsection 6 if the Commission
determines that:

(a) In the case of a covered person described in paragraphs (a)and (b) of subsection 1 of NRS 463.014645:

(1) The covered person did not violate, directly or indirectly,
any provision of federal law or the law of any state in connection
with the ownership and operation of, or provision of services to, an
interactive gaming facility that, after December 31, 2006, operated
interactive gaming involving patrons located in the United States;
and

(2) The assets to be used or that are being used by such
person were not used after that date in violation of any provision of
federal law or the law of any state;

(b) In the case of a covered person described in paragraph (c) of
subsection 1 of NRS 463.014645, the assets that the person will use
in connection with interactive gaming for which the covered person
applies for a finding of suitability were not used after December 31,
2006, in violation of any provision of federal law or the law of any
state; and





1 (c) In the case of a covered asset, the asset was not used after 2 December 31, 2006, in violation of any provision of federal law or 3 the law of any state, and the interactive gaming facility in 4 connection with which the asset was used was not used after that 5 date in violation of any provision of federal law or the law of any 6 state.

7 8. With respect to a person applying for a waiver pursuant to 8 subsection 7, the Commission shall afford the person an opportunity 9 to be heard and present relevant evidence. The Commission shall act as finder of fact and is entitled to evaluate the credibility of 10 witnesses and persuasiveness of the evidence. The affirmative votes 11 12 of a majority of the whole Commission are required to grant or deny 13 such waiver. The Board shall make appropriate investigations to 14 determine any facts or recommendations that it deems necessary or 15 proper to aid the Commission in making determinations pursuant to 16 this subsection and subsection 7.

9. The Commission shall make a determination pursuant to subsections 7 and 8 with respect to a covered person or covered asset without regard to whether the conduct of the covered person or the use of the covered asset was ever the subject of a criminal proceeding for a violation of any provision of federal law or the law of any state, or whether the person has been prosecuted and the prosecution terminated in a manner other than with a conviction.

10. It is unlawful for any person, either as owner, lessee or employee, whether for hire or not, either solely or in conjunction with others, to operate interactive gaming:

(a) Until the Commission adopts regulations pursuant to thissection; and

(b) Unless the person first procures, and thereafter maintains in
effect, all appropriate licenses as required by the regulations adopted
by the Commission pursuant to this section.

11. A person who violates subsection 10 is guilty of a category B felony and shall be punished by imprisonment in the state prison for a minimum term of not less than 1 year and a maximum term of not more than 10 years or by a fine of not more than \$50,000, or both.

Sec. 7. NRS 463.767 is hereby amended to read as follows:

463.767 1. The Commission may, with the advice andassistance of the Board, adopt a seal for its use to identify:

40 (a) A license to operate interactive gaming;

41 (b) A license for a manufacturer of interactive gaming systems;42 [and]

43 (c) A license for an interactive gaming service provider to 44 perform the actions described in paragraph (a) of subsection 6 of 45 NRS 463.677; and



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(d) Registration as a service provider to perform the actions
 described in paragraph [(a)] (b) of subsection [5] 6 of NRS 463.677.

3 2. The Chair of the Commission has the care and custody of 4 the seal.

5 3. The seal must have imprinted thereon the words "Nevada 6 Gaming Commission."

4. A person shall not use, copy or reproduce the seal in any
way not authorized by this chapter or the regulations of the
Commission. Except under circumstances where a greater penalty is
provided in NRS 205.175, a person who violates this subsection is
guilty of a gross misdemeanor.

5. A person convicted of violating subsection 4 is, in addition to any criminal penalty imposed, liable for a civil penalty upon each such conviction. A court before whom a defendant is convicted of a violation of subsection 4 shall, for each violation, order the defendant to pay a civil penalty of \$5,000. The money so collected:

17 (a) Must not be deducted from any penal fine imposed by the 18 court;

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(b) Must be stated separately on the court's docket; and

20 (c) Must be remitted forthwith to the Commission.

21 Sec. 8. NRS 179.460 is hereby amended to read as follows:

22 179.460 1. The Attorney General or the district attorney of 23 any county may apply to a Supreme Court justice or to a district judge in the county where the interception is to take place for an 24 25 order authorizing the interception of wire, electronic or oral 26 communications, and the judge may, in accordance with NRS 27 179.470 to 179.515, inclusive, grant an order authorizing the 28 interception of wire, electronic or oral communications by 29 investigative or law enforcement officers having responsibility for 30 the investigation of the offense as to which the application is made, when the interception may provide evidence of the commission of 31 32 murder, kidnapping, robbery, extortion, bribery, escape of an offender in the custody of the Department of Corrections, 33 destruction of public property by explosives, a sexual offense 34 against a child, sex trafficking, a violation of NRS 200.463, 200.464 35 36 or 200.465, trafficking in persons in violation of NRS 200.467 or 37 200.468, [or] the commission of any offense which is made a 38 felony by the provisions of chapter 453 or 454 of NRS [-] or a 39 violation of NRS 463.160 or 465.086.

40 2. A provider of electronic communication service or a public 41 utility, an officer, employee or agent thereof or another person 42 associated with the provider of electronic communication service or 43 public utility who, pursuant to an order issued pursuant to 44 subsection 1, provides information or otherwise assists an 45 investigative or law enforcement officer in the interception of a





- wire, electronic or oral communication is immune from any liability
 relating to any interception made pursuant to the order.
- 3 3. As used in this section, "sexual offense against a child" 4 includes any act upon a child constituting:
- 5 (a) Incest pursuant to NRS 201.180;
- 6 (b) Lewdness with a child pursuant to NRS 201.230;
- 7 (c) Sado-masochistic abuse pursuant to NRS 201.262;
- 8 (d) Sexual assault pursuant to NRS 200.366;
- 9 (e) Statutory sexual seduction pursuant to NRS 200.368;
- 10 (f) Open or gross lewdness pursuant to NRS 201.210; or
- 11 (g) Luring a child or a person with mental illness pursuant to 12 NRS 201.560, if punished as a felony.
- 13 Sec. 9. This act becomes effective:
- 14 1. Upon passage and approval for the purpose of adopting 15 regulations and performing any other preparatory administrative
- 16 tasks that are necessary to carry out the provisions of this act; and
- 16 tasks that are necessary to carry out the provisions of this act; and
- 17 2. On July 1, 2019, for all other purposes.

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